

# Fight For Life ABC of Moves

## Cool Moves:

<input type="checkbox"/> Kam-	Head Scissor	(>>>A)	<input type="checkbox"/> Ian-	Bear Hug	(< V >A)
<input type="checkbox"/> Klaus-	Head Slam	(VVA)	<input type="checkbox"/> Jenny-	Back Roll	(V <^B)
<input type="checkbox"/> Fog-	Face Smasher	(> V B)	<input type="checkbox"/> M.J.-	Rabbit Punch	(^ ^C)
<input type="checkbox"/> Lum-	Ult Slam	(> ^V A)	<input type="checkbox"/> Muham-	Spin Toes	(< V B)

## All Other Moves:

<input type="checkbox"/> Backst	Knee Kick
(combo) (<>B (> <B, ^V B))	(combo) (>> <B {<>B, > <C})
<input type="checkbox"/> Chop Kick	Knock-Out Punch
(^V B)	(V >C)
<input type="checkbox"/> Double Face Kick	Leg Sweep
(V ^B)	(V >B)
<input type="checkbox"/> Ear Box	Lineman Charge
(<>C)	(> V >A)
<input type="checkbox"/> Face Slap Kick	Mawatigani
(combo) (> ^B {< ^B, > ^B})	(combo) (> <B {> <B> V <A})
<input type="checkbox"/> Flip Kick	Nose Breaker
(combo) (<<B {V <>B, ^ > V B})	(V <C)
<input type="checkbox"/> Flying Kick	Push
(>> ^B)	(combo) (>>C {<>C, V ^B})
<input type="checkbox"/> Forearm Smash	Shoulder Throw
(<>A)	(< ^ <A)
<input type="checkbox"/> Forearm Spin	Show
(^ <C {<>C, < V ^C})	(>>>C)
<input type="checkbox"/> Grab Punch	Show Kick
(> V C)	(V V B)
<input type="checkbox"/> Hammer Punch	Side Kick
(combo) (^ >C {^ V B, V >B})	(>>B {<>B, > <B})
<input type="checkbox"/> Headbutt	Slide
(combo) (>>C {V ^C, <>C})	(> V <A)
<input type="checkbox"/> Heel Bash	Spin Elbow
(< V <B)	(> <C)
<input type="checkbox"/> High Spin Kick	Strangle Hold
(V <B)	(< ^ A)
<input type="checkbox"/> Jump Kick	Thigh Smash
(combo) (< ^B {^ V B, V ^B})	(^ ^ < V B)
	Typhoon Kick
	(< V B)
	Uppercut
	(combo) (V ^C {<>C, > ^C})

# FIGHT FOR LIFE REVISED MOVES LIST

<b>EXTRA</b>	<b>KOIN</b>
External Kick(solo) - <b>++A [+B+C, +D]</b>	Jump Kick (normal) - <b>++B [+A+C, +D]</b>
Reverse Kick (normal) - <b>++C</b>	Pushing (normal) - <b>++C [+B+C, +D]</b>
Low Kick - <b>++B</b>	Flipping Kick(solo) - <b>++B [+B+C+B, +D+C]</b>
Jump Kick - <b>++B</b>	Wind Breaker - <b>++A</b>
Leg Grabbing - <b>++A+A</b>	Typhoon Kick - <b>++B</b>
<b>EXTRA</b>	<b>LAW</b>
Headbutt (normal) - <b>++C [+B+C, +D+C]</b>	Mixed Bag (normal) - <b>++B [+A+B, +C+C]</b>
Strong Kick - <b>++A</b>	Job Throwing - <b>++B+C</b>
Miller Kick - <b>++B+C</b>	Flame Kick - <b>++B</b>
Sun Punch - <b>++B+C</b>	Flying Kick - <b>++A+C</b>
Shake - <b>++B+C+A</b>	Blow Devil - <b>++B+C+A</b>
<b>EXTRA</b>	<b>KID</b>
Arm Kick - <b>++B</b>	Jump - <b>++B</b>
Elbow Punch - <b>++C</b>	Double Punch - <b>++B+C</b>
Stomach Punch(solo) - <b>++C [+B+C, +D+C]</b>	Stomach Punch - <b>++C</b>
Steel Kickout - <b>++B+C+B</b>	Sabotage(solo) - <b>++B [+B+C, +D+C]</b>
Bear Hug - <b>++B+C+A</b>	Rock Kick - <b>++B+C</b>
<b>EXTRA</b>	<b>Queen</b>
Uppercut (normal) - <b>++C [+B+C, +D+C]</b>	King Kick(solo) - <b>++B [+A+B, +C+C]</b>
Elbow - <b>++B</b>	Snagkick - <b>++B</b>
Multiple Punch - <b>++C</b>	Abide Throwing - <b>++B+C</b>
Death Punch - <b>++C</b>	Rock Kick (normal) - <b>++C [+B+C, +D+C]</b>
Invader (normal) - <b>++B [+B+C, +D+C]</b>	Trunk - <b>++B+A</b>

Note: **Bolded** moves cannot be status.

In Beginner and practice mode try doing the same joystick combi to get it combo working. In tournament and 2 player mode use the new one.

Practice mode is a 2 player mode with all the motion.

Beginner mode is a normal game, with all the motion but you cannot fight the final boss.